APPENDIX A – DEBRIS MANAGEMENT PLAN OUTLINE

I. Staff Roles and Responsibilities

- A. Staffing Organizational Chart
- B. Roles and Responsibilities
 - 1. Staffing Assignments and Duties
 - 2. Administration
 - 3. Contracting and Procurement
 - 4. Legal
 - 5. Operations
 - 6. Engineering
- C. Emergency Communications Strategy
- D. Health and Safety Strategy and Procedures
- E. Training Schedule

II. Situation and Assumptions

- A. Design Disaster Event
- B. Forecasted Debris
 - 1. Forecasted Types
 - 2. Forecasted Locations

III. Debris Collection Plan

- A. List Priorities
- B. Response Operations
- C. Recovery Operations
 - 1. Estimating Staff, Procedures and Assignments
 - 2. Collection Method
 - a) Curbside Collection
 - b) Collection Centers
 - 3. Collecting Hazardous Waste and White Goods
 - 4. Monitoring Staff and Assignments

IV. Debris Management Sites

- A. Site Management
 - 1. Site Manager
 - 2. Monitoring Staff and Assignments
 - 3. Safety Personnel
- B. Establishment and Operations Planning
 - 1. Permits

2. Locations

- a) Baseline Data for Each Location
- b) Ingress/egress for Sites
- 3. Site Layouts
- 4. Site Preparation
- 5. Site Layout
- 6. Volume Reduction Methods
 - a) Incineration
 - b) Grinding and Chipping
- 7. Recycling
- 8. Environmental Monitoring Program
- 9. Site Closure

V. Contracted Services

- A. Emergency Contracting/Procurement Procedures
- B. Debris Operations to be Outsourced
- C. General Contract Provisions
- D. Qualification Requirements
- E. Solicitation of Contractors

VI. Private Property Demolition and Debris Removal

- A. Condemnation Criteria and Procedures
 - 1. Legal Documentation
 - 2. Demolition Permitting
 - 3. Inspections
- B. Mobile Home Park Procedures
- C. Navigation Hazard Removal Procedures

VII. Public Information Strategy

- A. Public Information Officer
- B. Pre-scripted Information
- C. Distribution Strategy

Appendices

Maps of jurisdiction and priorities

Staffing assignment maps

Load Ticket

Debris Monitor Reports

Truck Certification List

Load Ticket System

